

## 027 – xx Network network anonymizer – Closeout

8/2/2024





#### What Was Built

 Simple rust plugin for Worldchain services to communicate over xx network via rust xxdk FFI Implementation

 Client side implementations in Javascript, iOS, Android, golang, C#, and Rust

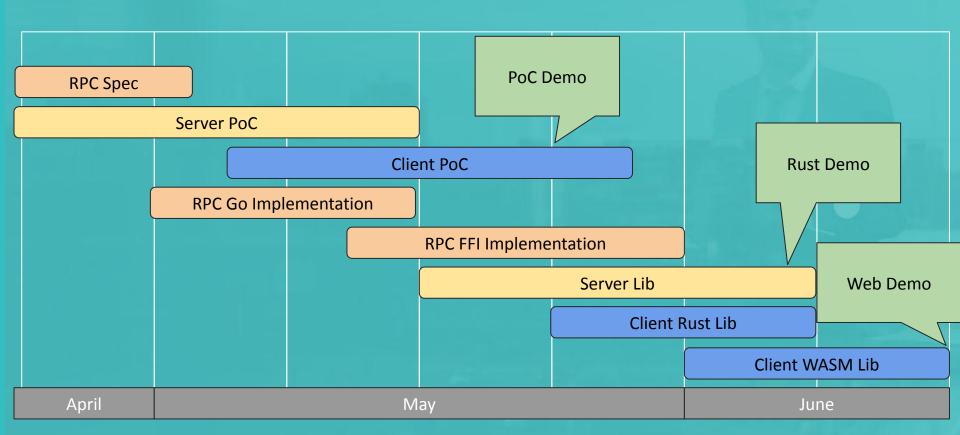
Web assembly demo of the working system

Infrastructure support for the next year

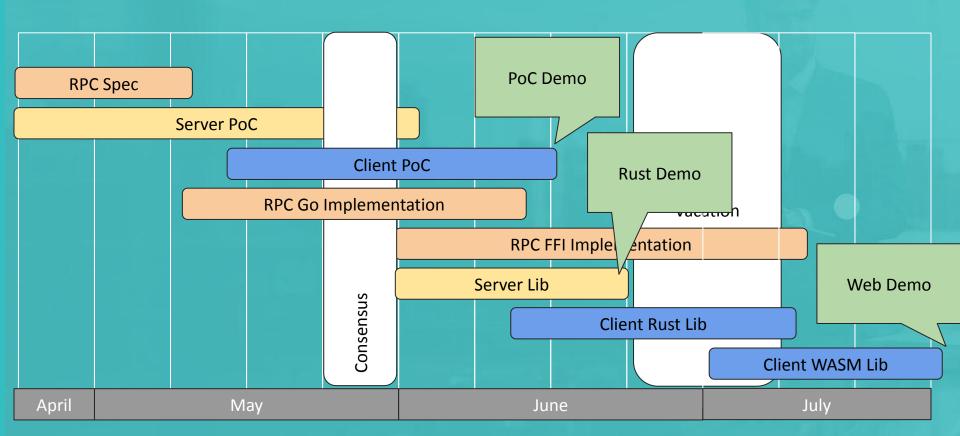
# Original Plan

- 1. Discovery Phase: 2 weeks
- 2. Rust xxdk FFI Implementation: Initial phase of 2-3 weeks, with a final phase extending to 6-8 weeks.
- 3. WalletKit Modifications: Starting concurrently with the Rust xxdk implementation, this phase also spans an initial period of 3 weeks and a final period of 6-8 weeks.
- 4. Web Assembly Platform Implementation: Scheduled for the last 3-4 weeks of the project.

## Plan



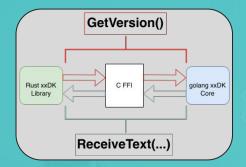
### Actual



#### Rust FFI Lib

Integrated with world-tree: https://github.com/xxfoundation/world-tree/pull/2
 (note: 120 of those lines are Cargo.lock...)

Infrastructure templates:
 <a href="https://git.xx.network/xx\_network/worldtree-xx-docker-https://gitlab.com/carback1/docker-geth">https://gitlab.com/carback1/docker-geth</a>



```
@@ -16,6 +16,8 @@ use tracing subscriber::layer::SubscriberExt;
             use tracing subscriber::util::SubscriberInitExt;
             use world_tree::tree::config::ServiceConfig;
             use world_tree::tree::service::InclusionProofService;
           + #[cfg(feature = "xxdk")]
           + use world tree::tree::service::CmixInclusionProofService;
             use world tree::tree::tree manager::{BridgedTree, CanonicalTree
 19
20
             use world tree::tree::WorldTree;
             @@ -70,10 +72,18 @@ pub async fn main() -> eyre::Result<()> {
70
                 let world tree = initialize world tree(&config).await?;
                 let handles = InclusionProofService::new(world_tree)
73
                 #[allow(unused_mut)]
       75 +
                 let mut handles = InclusionProofService::new(world_tree.clo)
       76 +
                     .serve(config.socket_address)
                     .await?;
       80 +
                 #[cfg(feature = "xxdk")]
       81 +
                 handles.push(
       82 +
                     CmixInclusionProofService::new(world_tree)
       83 +
                         .serve(config.cmix)
       84
                         .await?,
       85
                 );
       86 +
                 let mut handles = handles.into_iter().collect::<FuturesUnor</pre>
```

```
∨ 82 ■■■■ src/tree/service/cmix.rs 
□

       17 +
       18 + impl<M: Middleware> CmixInclusionProofService<M> {
       19 +
                 pub fn new(world_tree: Arc<WorldTree<M>>) -> Self {
       20 +
                     Self { world tree }
       21 +
       22 +
                 pub async fn serve(
       23 +
                     self,
       24 +
                     cmix_config: RpcServerConfig,
       25 +
                 ) -> eyre::Result<JoinHandle<Result<(), WorldTreeError<M>>>> {
       26 +
       27 +
                     tracing::info!(?cmix_config, "Initializing cMix RPC server");
       28 +
       29 +
                     let router = Router::with_state(self.world_tree)
       30 +
                        .route("inclusionProof", inclusion_proof)
       31 +
                        .route("health", health)
       32 +
                        .route("computeRoot", compute root);
       33 +
                     let server handle = tokio::spawn(async move {
       34 +
                        tracing::info!("Starting cMix RPC server");
       35 +
       36 +
                        rpc::serve(router, cmix_config)
       37 +
                             .await
                            .map_err(|e| WorldTreeError::CMixError(e))?;
       38 +
       39 +
                        0k(())
       40 +
       41 +
                    Ok(server handle)
       42 +
       43 +
       44 + }
       45 +
```

#### Client Implementations

- Golang client/v4@v4.7.4:

   https://git.xx.network/elixxir/client/-/merge\_requests/701
   https://github.com/xxfoundation/elixxir-client
- Android: <a href="https://central.sonatype.com/artifact/network.xx/android.xxdk">https://central.sonatype.com/artifact/network.xx/android.xxdk</a>
- iOS: <a href="https://cocoapods.org/pods/XXDK">https://cocoapods.org/pods/XXDK</a>
- Javascript: <a href="https://www.npmjs.com/package/xxdk-wasm">https://www.npmjs.com/package/xxdk-wasm</a>
- Rust/C#/C: <a href="https://git.xx.network/elixxir/libxxdk">https://github.com/xxfoundation/elixxir-libxxdk</a>
- Examples: <a href="https://git.xx.network/xx network/xxdk-examples">https://github.com/xxfoundation/xxdk-examples</a>

### Web Assembly Demo

Live Version:

https://world-tree.xx.network

Source Code:

<a href="https://git.xx.network/xx\_network/xx\_worldtree-web-demo.git">https://git.xx.network/xx\_network/xx\_network/xx\_worldtree-web-demo.git</a> <a href="https://github.com/xxfoundation/xx-worldtree-web-demo.git">https://github.com/xxfoundation/xx-worldtree-web-demo.git</a>

```
app > ⇔ xxdk.tsx > ☆ XXNetwork
                                                                                      export function XXNetwork({ children }: { children: React.ReactNode }) > View
                                                                                        useEffect(() => {
                                                                                          xxdk.InitXXDK().then(async (xx: XXDKUtils) => {
                                                                                            // Now set up cMix. while other examples download
                                                                                            // you must hard code the ndf file for now in your application.
                                                                                            const ndf = JSON.stringify(XXNDF);
app > ⇔ page.tsx > ↔ Home
                                                                                            // The statePath is a localStorage path that holds cMix xx network state
        "use client";
                                                                                            const statePath = "xx";
        import { XXNetwork } from "./xxdk";
        import IdentityCommitmentForm from "./IdentityCommitmentForm";
                                                                                            // Instantiate a user with the state directory password "Hello"
                                                                                            const secret = Buffer.from("Hello");
        export default function Home() {
                                                                                            const cMixParamsJSON = Buffer.from("");
          return (
                                                                                            console.log(secret);
            <XXNetwork>
              <main className="min-h-screen p-10">
                                                                                            const stateExists = localStorage.getItem("cMixInitialized");
                <IdentityCommitmentForm />
                                                                                            if (stateExists === null || !stateExists) {
              </main>
                                                                                              await xx.NewCmix(ndf, statePath, secret, "");
            </XXNetwork>
                                                                                              localStorage.setItem("cMixInitialized", "true");
 13
                                                                                            xx.LoadCmix(statePath, secret, cMixParamsJSON).then((net: CMix) => {
                                                                                              // Once all of our clients are loaded we can start
                                                                                              // listening to the network
                                                                                              net.StartNetworkFollower(10000);
                                                                                              net.WaitForNetwork(30000):
                                                                                              setXXCMix(net);
                                                                                        return (
                                                                                          <XXContext.Provider value={XXDKUtils}>
```

## WebAssembly Demo





## Next Steps?

1. Minor bug will be fixed in next xxdk release

- 2. Would love to get the PR into world-tree's codebase
  - a. Maintenance is adding a line for new endpoints

3. Can we integrate into a real client? Another Service?



#### Thank You!

network anonymizer - closeout

7/31/2024



